

555 GOLF EDITORIALS

'PERFORMANCE EXCELLENCE'

TOO MUCH HAND ACTION

could there be too much?

Think about your nice short-ish, controlled 'Chip, Bump & Run or Pitch' shot.

How much 'Hand Action' does it require?

How much more active might your hands become if you get carried away?

Can a nicely controlled 'Pitch' benefit from 'Flippy Hands'?

If you change your hands during the early stages of your 'Take Away' (see 'PUITA' - 'Pick Up Inside Take-Away'), you shall alter your 'Clubface Conditions' and thus change your 'Ball Flight Shapes and outcomes. What you screw up in the 'Back & Up Swing' you must fix in the 'Down & Out Swing. Simpler is always better and more reliable!

The same applies to your 'Delivery or 'Down, Out Forward & Through' segment. ('DOFT') If you get to 'Handsy' you shall create a 'Ball Flight Monster'.

'Quiet Triangles' makes 'Clubhead or Clubface Control' more predictable. If you set up effectively at 'Impact Fix', and make minimal changes in motion, your 'Clubface Aim' ('Wrist Cock, Wrist Bend and Forearm Roll') will be more stable and productive.

Learn to trust your 'Set-Up' and 'Execution'.

"Welcome Aboard!"

"Enjoy The Ride!"

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