

# 555 GOLF ACADEMY

'PERFORMANCE EXCELLENCE'

## 'SHORT GAME DRILLS'

### 'ONE YARDAGE, MULTIPLE CLUBS'

This ability is really cool! So it is a 'Cool Drill' too! You will be better for this skill!

It is really a 'Less Than Full Swing' consideration. You need to know how to strike 'Golf Balls' any and every distance in any situation.

Consider being faced with a '**Knock Down Shot**' that must go under a huge overhanging evergreen limb with a little 'Fade or Leak' so that it curves into the desired 'Ball Flight Path' to the 'Dead Aim Target'. WOW!

OK! Now what?

The 'Distance' is 150 yards. You normally strike your '#8 Iron' that 'Yardage' but you require slightly different 'Procedures' so you then optimally require slightly different 'Components' as well on this occasion. You require more 'Run than Rise', more 'Ground Time than Air Time'. Perhaps pull your '#7 or #6 Iron'. Let's select the '#7 Iron'.

Normal 'Grip' and 'Set-Up Procedure'. All we are going to 'Modify' is our '**BALL LOCATION**' to a slightly 'Aft Position' which reduces the 'Net Effective Loft' and thus the 'Trajectory'. To make the 'Ball Flight Curve' to the 'Fade Side' we can do one of two things or a little of both. 1) 'Close The Clubface AIM' or slightly 2) 'Open Your ALIGNMENT' and still 'Swing Down The Target Line'. You will want to make your 'Swing Slightly Less Than Full'. So it is a smooth '**PUNCH BASIC PROCEDURE**' with your 'Hands Finishing A Little Lower Than Usual'. Remember, your 'Ball Flight Trajectory' is at least partially induced by your 'Hand Action'. A 'Knock Down Shot' stay lower to the ground than normal and so too then must your 'Hand PATH'.

You have the picture as to 'Practical Purpose'! Now let us make three shots to the same 'Yardage' with 'Three Different Clubs'. The purpose is 'Energy and Procedural Control'.

'**Full Swing #8 Iron To 150 Yards**'. Simple! Then a '#7 Iron' to 150 Yards. 'Power Control Adjustments'. Then '#6 and #4 Irons' to 150 Yards which requires even more 'Power Control Adjustments' via your '**5 Ways To Shorten Your Distance**'. This is great and key 'ALSDR' stuff!

**‘Less Than Full Swing Only’!** If we want to get a bit on the ‘Goofy Edge’, ‘Testy and Touchy’, pick a yardage like ‘100 Yards’ and make shots ‘Dead Stick’ with your ‘# Pitching Wedge’, then you ‘#8 Iron’, then your ‘#6 Iron’ followed by your ‘#4 Iron’. They must all be within the ‘10% Rule’ which means ‘10 Yards’. For you ‘Golf Nuts’ make it ‘5%’ or ‘5 Yards’!

### **MORE BANG FOR YOUR BUCK!**

A really great alternative to this ‘One Yardage, Multiple Clubs Drill’ is **‘ONE CLUB, FOUR YARDAGES’**. Easily organized and very ‘Doable’ too!

For example, take your trusty ‘#8 Iron’ and strike a ball to its ‘C.A.D.’ (‘Calibrated Approach Distance’). Let us say it is 150 yards again. Well done!

Now, with that same ‘Tool’, make adjustments, via your ‘5 Ways To Shorten Your Distance’ and ‘Stick The Ball’ to 130, then 110, then 90, then 70, then 50, then 30 and finally 10 Yards. It is really useful to make three to five shots to each distance so you can ‘Learn To Feel The SET-UPS and EXECUTIONS’. Remember this is a task of ‘Remembered Feels’ on the way to becoming one of those amazing ‘Reflex Golfers’!

Your ‘555 TEAM’ has an attitude or approach that we should **‘HIT BALLS FROM ANYWHERE and EVERYWHERE at PRECISE TARGETS with ALL CLUBS!’** For example we spend time striking the ‘Driver’ 150 yards and the ‘Putter’ 175 Feet on almost a daily basis. It is not all that unreasonable? ‘FUN’ too!

You shall be rewarded by your ways and judged by your actions!

**“Welcome Aboard!”  
“Enjoy The Ride!”**

### **SATISFACTION GUARANTEED**

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