

555 GOLF EDITORIALS

'PERFORMANCE EXCELLENCE'

CHIPPING & PITCHING

They are both the same procedure, right? No! Not even close!

This article is more about definition than about mechanics. Many golfers have no idea or clear understanding of the difference between 'Putting, Chipping, Bump & Run, Knock Down, Punching & Pitching'.

Think about your '5 Set-Ups' ... 'Posture, Grip, Stance, Ball Location & Alignment'. They are always present in every single 'Golfing Procedure', regardless of the desired 'Outcome'. Focus on your 'Putting Ball Location' ... about an inch and a half or so inside your 'Target Heel'. (see 'BOSA')(see 'Ascending Blow') Your '555 Team' refers to this as our 'Forward - Universal Ball Location'. The 'Clubhead' should properly 'Release'. We have written about this topic, so explore our resources.

You know what a 'Putt' is ... 'No Wrist Cock and No Pivot'. It is 'All Roll or Run' (on the ground) and 'No Ball Flight or Air Time'. You use a 'Putter Head' with 2 to 5 degrees of 'Loft'. ('Best Fitted') To each his own? Not really! There is science in play here. The amount of 'Loft' is not done on a 'Wing and a Prayer'. (see 'The 3 Stages Of Swing Procedures' ... 'Stage 1 ['No Wrist Cock & No Pivot'], Stage 2 ['Wrist Cock & No Pivot'] & Stage 3 ['Wrist Cock & Pivot'] If you have questions, "Just Ask Us!"

A 'Chip Is A Putt With A Hop' created by 'Loft'. It may employ slight 'Wrist Cock' and 'No Pivot'. Again, think of your '5 Set-Ups'. The really 'Key Variation' is found in the 'Ball Location'. It is more 'Aft', perhaps as far as about an inch and a half in front of the 'Inside Of Your Brace Foot'. Thus, the ball is struck more with a 'Descending Blow' than happens with your 'Putter'. It feels like a 'Pinch' off the grass! The 'Clubhead' may not 'Release' as fully as with 'Putting'. It may be slightly 'Held Off'.

The 'Chipping Procedure' creates minimal 'Air or Flight Time' ('Trajectory') followed by more 'Roll or Run - Ground Time'.

The 'Pitching Procedure' generally employs the 'Putting Ball Location' ('Forward') and creates 'More Air or Flight Time' than 'Roll or Run - Ground Time'. An example of this reality can be found in a 'Full Swing' 'Pitching Wedge'. A common occurrence is to have the ball fly 100 yards, make touch-down followed by one or two hops and a stop. The ball may even 'Back Up' due to 'Under Spin'. Thus, one could end up with 100 yards of 'Air Time' followed by a 'Negative Roll or Run'. Backing up your ball very much is seldom an asset. 'One Hop Stoppers' are!

"Welcome Aboard!"

"Enjoy The Ride!"

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